



## HOST DINNER FOR FRIENDS & SUPPORT SYDNEY STORY FACTORY

Hosting an Eat Your Words dinner is a generous and fun way to support the Sydney Story Factory. This is how it works...

Decide the details for your dinner:

- You decide the format for your dinner. It could be anything from fully catered, to pot luck. It might be at home or in the park. Your "dinner" might actually be a brunch or drinkies. It's entirely up to you. If you want to keep it simple that's perfectly fine. All arrangements for feeding and watering your guests are up to you, so plan for what you can realistically manage, and afford.
- You decide the date, time and location for your event.
- You decide your fundraising target - how much do you think you could raise? You might nominate a donation value to suggest to your guests, e.g. \$50, the price someone might pay for dinner in a restaurant.
- You set the guest list - we suggest you aim for at least six invited guests.
- All details should be confirmed at least two weeks in advance.

We're managing our Eat Your Words campaign through Shout for Good at [www.shoutforgood.com](http://www.shoutforgood.com). When you're ready, register your event on our Eat Your Words page. Once you're all set up you'll receive a link to your personal fundraising page. It's then over to you to invite as many people as you want, in whatever way suits - email, Facebook etc.

Guests are encouraged to make a donation in advance, just as they might buy a ticket for dinner. There is also a donation option for those who aren't able to come but want to add their support.

We will send you an Eat Your Words Dinner Host Pack to give your dinner a Story Factory edge:

- Tips on how to run the evening.
- FAQs about Sydney Story Factory.
- Placemats for your dining table.
- A dazzling selection of stories and poems written by our students.
- "How I Met a Martian" creative writing game (a game we actually use in our workshops).

When it's all over you can sit back and feel proud about the money you've raised. Thank you!